

```
program Toto;  
    var i : integer;  
begin  
    if ( i  $\leq$  0 ) then i  $\leftarrow$  1;  
    if ( i  $\geq$  0 ) then i  $\leftarrow$  0;  
    if ( i  $\neq$  0 ) then i  $\leftarrow$  0;  
end.
```